

Design a welcome pack for new students

In this project you will practise and develop the following skills and competences:

- empathy
- brainstorming
- social and civic responsibility
- innovating
- collaboration and teamwork
- entrepreneurship

Project coach, Workbook page 86

Empathise

1  **COMMUNICATE** Answer the questions.

- 1 What do you think are the good and bad things about going to a new school in a new town, city or country?
- 2 Have you ever been in this situation? What happened and how did you feel? If not, how do you think you would feel?

2  **VIDEO** Watch the video. Does it mention any of your ideas in Exercise 1?

3  **VIDEO** Watch the video again and answer the questions in the Empathy map.

1 Who are we helping and empathising with?

2 What kinds of problems do new students to the school experience?

4 What are the problems with the information the school gives about the local area?

3 What does the school do to help new students?

Define

4 Look at your answers to the questions in Exercise 3 and write one or two sentences to clearly define the problems in the video. Then, as a class, choose the best definition.

Design thinking task

- 5  You are going to design a welcome pack for new students at your school. Follow the steps below.

Research

- Look back at your answers to the questions in the Empathy map in Exercise 3. Decide which areas you need to research to create your welcome pack for new students.
- Do your research individually and make notes on the important points.

Brainstorm

- Write all of your ideas somewhere you can share them.
- Make a list of all your group's ideas.

Debate and agree

Now decide which ideas you want to use. Remember to think about the people in the video who are going to use the welcome pack.



Ideate

Design thinking skill

Wanted! Ideas

When we brainstorm ideas, we are looking for lots and lots of ideas, not the 'perfect' idea. When we have lots of ideas, we can then select the ones we like the most and then think about how to improve them. But first we need to have a big list of ideas to be able to choose from.

- 6  **COMMUNICATE** Work in groups.

- Create a plan of your design for the welcome pack, or a prototype of the welcome pack itself (this could be physical or digital).
- Use images to illustrate your ideas.
- Prepare to present your ideas to the rest of the class in a presentation.
- Decide who will say what. Then practise giving the presentation.

Prototype

- 7  **COMMUNICATE** Work in groups.

- Watch your classmates' presentations, take notes to ask questions and give feedback. After each team gives their presentation, give constructive feedback.
- When it's your turn, present your ideas for your welcome pack for new students to the rest of the class. Then listen carefully to the feedback that other teams give on your ideas and make notes.

Test